

Deaf Machine Theory

Abstract

In this ~~manuscript paper, the~~ author presents an abstract model ~~represents an ideal conceptual model to describe one edge of computation theory. The deaf machine is of a~~ computable machine that is passive to inputs. The model is conceptually a deaf machine that is basically an automaton that ~~has does not have~~ any acceptance state. The Deaf machine may have one or ~~many more~~ normal states ~~or and can~~ even have infinite states (uncountable normal states). The ~~deaf m~~Machine can not recognize any languages, either formal ~~or other informal~~. So, there is at least one The Proposed model is a finite state machine FSM without the accept state, ~~and~~ cannot recognize any language. ~~neither accepts an empty string~~.

Keywords: Theory of Computation, Computer Science, Deaf Machine, Automata, FSM.

1. Deaf Machine in Computation Theory

The computational theory in computer science examines the possibility of solving problems efficiently through a computer and ~~also~~ examines what the computer can ~~calculate~~ ~~automate~~ ~~compute~~ currently ~~and what they can develop to solve problems~~. Computational theory deals with the mathematical models of computing. ~~To produce a systematic~~ The study of computation, ~~computer scientists form an~~ is aided by abstract mathematical models of computers called model of computation [2, 3]. One of these models is the deterministic finite automata DFA that works with finite state machine FSM. This model consists of five tuples. The first tuple is represents the set of states that is governed by rules of transition from one state to another according to input symbol, ~~with~~ the movement ~~being is done~~ described by transition function. ~~a~~ As an example the transition function of moving the process from state x to the next state y , when the input symbol is 1 is given by $\delta(x, 1) = y$. [4, 5] from definition: Let machine M is ~~be a~~ Deterministic Finite ~~a~~ Automaton ~~then M has a~~ described by the 5-tuple, $(Q, \Sigma, \delta, q_0, F)$, [6, 7] ~~consisting that consists~~ of:

- a finite set of states (Q)
- a finite set of input symbols called the alphabet (Σ)
- a transition function ($\delta : Q \times \Sigma \rightarrow Q$)
- an initial or start state ($q_0 \in Q$)
- a set of accept states ($F \subseteq Q$)

Let For the machine M shown figure 1, If alphabet of the machine $\Sigma = \{0, 1\}$, then:

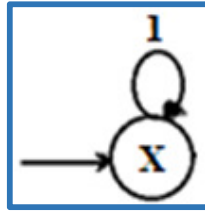


Figure 1- Machine M.

$M = (\{x\}, \{1\}, \delta, x, \{\})$ with

δ :

	1
x	x

$\delta(x, 1) = x$,

In this case, the transition function represents the movement from one state x to another except the case of machine M x itself on input 1. For the deaf machine, The important part that is presented here, is the accept states set, it is allowed to be $\{\}$ or $\emptyset$ (there is not accept states) [1]. This thing is the problem and the solution at the same time, the problem is the machine does not recognize any language neither empty string ϵ nor the empty language. As an example The deaf machine functioning is analogous to the healthy human ears, but the person does not that can hear but cannot recognize any the human language unknown to the person. One example of application of this model is the to halt or break function in programming.

He can hear but he cannot understand. From the other side the solution is The similarity lies in the DFA machine that has does not have any acceptance state but it accomplishes generates a model that represents the deaf machine in computation theory [4, 5]. Because this abstract model represents an ideal conceptual model to describe one edge of computation theory. The deaf machine is an automaton that has not any acceptance state, figure 1 for example. Deaf machine may have one or many normal states or even have infinite states (uncountable normal states) [8, 9 and 10]. The deaf machine can not recognize any languages, either formal or other.

2. Conclusion

A model of a computable machine that is basically deaf to the inputs is presented in the paper. The proposed machine does not have Deaf machine is abstract model represents an ideal conceptual model to describe one edge of computation theory. The deaf machine is an automaton that has does not have any acceptance state. Deaf machine may have one or many more normal states or can even have infinite states (uncountable normal states). The deaf machine can not recognize any languages, either formal or other informal. This leads to

~~conclude that there is at least one Basic idea proposed in the paper is the concept of the finite state machine FSM without acceptance state, cannot recognize any language neither accepts an empty string. One example of application of this model is to halt or break function in programming.~~

3. References

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